

## CAMP NEDOOAE RULES AND REGULATIONS

The following “Rules and Regulations” for the use of Camp Nedooae are issued under the authority of the Nova Scotia Council Camp Committee and apply to ALL users of the camp. The person in charge of the group using the camp is responsible to see these rules and regulations are respected by every person in the group.

1. **RESPONSIBILITY** - The person in charge at camp, using the check-out list on the report provided, is responsible to ensure the camp is properly closed in all areas. **The person in charge is also responsible for the conduct of ALL members of the group using the camp, Scouters and non-Scouters alike.**
2. **MAIN GATE** - One of the keys you were issued will open the gate. This gate should be kept closed whenever possible.
3. **KEYS** - The keys you have received are for the buildings you have reserved. Please make sure your group respects the other buildings in camp by not attempting to enter them. Keys **MUST** be returned to the Scout Office on the first business day after your camp.
4. **WATER SUPPLY** - The water supply for the camp is taken from the lake and is tested on a frequent basis. **Should a problem develop with the water supply, call the number indicated in the posted notice. DO NOT ATTEMPT TO CORRECT THE PROBLEM!**
5. **DINING HALL** - Open the building with the key provided. The same key opens the washrooms. Make sure water is running from both the cold and hot water lines. Power for all facilities is on. There is no need to flip breakers on in the main panel. **When you leave, do not flip the main power breaker at the top of the panel. Simply ensure that all light switches are OFF. Do not flip each breaker to the OFF position.**
6. **PROPANE STOVES, FREEZERS AND REFRIGERATORS** - When leaving camp, do not turn off propane supply as the pilot light is to be kept lit. Please ensure all food is removed from the refrigerator(s). Do not turn off the power to these units as they are to be left on. This will avoid problems with the coolant system.
7. **FOOD SUPPLIES** - Any leftover food **MUST** be removed from camp. Leftover food will be thrown out
8. **CABINS** - There are no locks on the cabin doors. Ensure lights are **OFF** in all the cabins when you leave the camp.
9. **FIRST AID** - All groups should bring a fully equipped First Aid Kit. The nearest medical assistance can be reached by calling the **MUSQUODOBOIT VALLEY MEMORIAL HOSPITAL** at 384-2220 or by calling “911.”
10. **GARBAGE** - All garbage **MUST** be removed from the camp by the groups using the facilities. Should it be necessary for the Camp Committee to remove any garbage, the cost of the removal will be passed on to the group responsible. A garbage bin is provided and situated near the gate.
11. **DAMAGE** - Report any damage to the camp facilities or equipment to the Council Scout Office on the first business day after your camp by telephone and **ALSO** by use of the report form supplied to you.
12. **ALCOHOL** - Alcoholic beverages **ARE NOT** to be brought into or consumed by anyone in the camp, whether youth are present or not!

13. **PARKING** - All vehicles **MUST** be unloaded and parked in the parking area near the barn. **Vehicles ARE NOT permitted on the fields or near the cabins and are to use existing roads. CAMP SPEED LIMIT IS 15 kph or 10 mph.** The access road to the training building is **NOT** a thru road.
14. **FIRE PRECAUTIONS** - The camp is governed by the fire prevention regulations of the Forest Act and is subject to inspection by the Forest Rangers at any time. It is the duty of all camp users to exercise care in the event of a fire. **REMOVE ALL PERSONS TO SAFETY - REPORT THE FIRE TO LOCAL AUTHORITIES - FIGHT THE FIRE.**
15. **CAMPFIRES** - Campfires can only be held in two (2) authorized Campfire Circles. **Please, no open fires or fire pits.**
16. **LATRINES** - Permanent latrine buildings are located between campsites. Trench latrines **ARE NOT PERMITTED.**
17. **WATERFRONT** - A **qualified** and responsible adult **MUST BE IN CHARGE** whenever the waterfront is used. When swimming, the **BUDDY SYSTEM MUST BE USED.** One lifeguard for every ten persons is required. Ensure life saving equipment is on hand.
18. **CANOEING** - Although Camp Nedooae no longer supplies canoes, groups using canoes, **MUST** wear life jackets while in the canoes, swimmers or not. Standard safety practices for canoeist **MUST BE FOLLOWED.**
19. **TREES** - Do not cut down any standing trees, live or dead.
20. **A.T.V.'s** - All terrain vehicles are **NOT** permitted within the camp property at any time.

**“REMEMBER, THE ONLY TWO THINGS YOU LEAVE BEHIND  
YOU ON BREAKING CAMP - NOTHING AND YOUR THANKS”  
(B.P. - “Scouting for Boys”)**